

Virtual Companionship

Three Options

	(1) Self-Directed	(2) Balanced Guidance	(3) Full Immersion
Appropriate to the situation	<p>Team members are only part time available for this project.</p> <p>The team has time and room to experiment with new ways of working</p> <p>At least 1 to 2 team members are experienced innovators (e.g. participated in a "Balanced Guidance" Sprint</p>	<p>Both, project success and organisational learning are key objectives.</p> <p>The right balance of regular guidance and team experimentation. You get both, tangible results and organisational learning.</p> <p>Team members learn how to run future Self-Directed variants.</p>	<p>For mission critical innovation projects, with team members who are explicitly dedicated to this project.</p> <p>Team must be fully focus on the project goals - the methods and their application must be spot on.</p> <p>Meetings must be highly effective.</p> <p>Demand for an experienced external innovation perspective.</p>
Guided Team & Sponsor Preparation	Yes	Yes	Yes
Facilitated kick-off with derived sprint program recommendation	Yes	Yes	Yes
Full Access to all Playbooks and Training Material	Yes	Yes	Yes
Emergency Support - 5 hours	Yes	Yes	Yes
Facilitated Closing Session	-	Yes	Yes
Facilitated Retrospective	-	1	3
Preparation of Closing Session	-	-	Yes
Facilitated Team Coordination Rituals (backlog grooming, stand-up)	-	up to 30min/week	up to 90min/week
Moderated Team Quality Time (focused joint work ing sessions)	-	up to 60min/week	up to 180min/week
Moderated Sponsor Alignment Time	-	60min/midterm review	60min/every 2nd week